

Lívia Amorim

+554896930148
Florianópolis, SC, Brasil
liviavas.amorim@gmail.com

<https://github.com/liviamorim>
<http://liviamorim.com>
<https://www.linkedin.com/in/liviamorim/>

Objective

Work on an agile team to build smart solutions for the best user experience through researching, raising hypotheses, building attractive interfaces and validate them.

Skills

HTML5; CSS3; jQuery/JavaScript;
Inkscape; Agile Methodologies; GitHub;
User Centered Design; Teamwork.

Interests

Instructional Design; Cognitive Psychology;
Social Behavior and Interaction Studies;
Open Data; Open Source.

Experiences

Resultados Digitais | 02/2014 - Present

Product Designer

Development of features with an agile team through research, prototypes and interface validation. Continuous usability testing within the sprints and analysis of user engagement of each feature.

Kimitachi | 02/2013 - 02/2014

UX Designer

Development of different web and mobile interfaces with HTML/CSS/JS. Prototype creation and data analysis of user experience.

SB Virtual | 04/2012 - 02/2013

Web Designer

Development of different web and mobile interfaces with HTML/CSS/JS.

Esfera | 01/2011 – 03/2012

Web Designer

Development of web and mobile applications and manuals of government's public transparency systems.

Projects

Technovation Challenge | *01/2014 - 12/2014*

volunteer in manage a group of girls to build a mobile app that address a community problem

Professional Identity, Cyberculture and Teacher Education | *08/2013 - 08/2014*

understanding the formation of teachers in cyberculture and how they teach it in the classrooms

Hacker Bus | *01/2011 – 03/2012*

an itinerant bus that traveled all country to bring information technology and knowledge to poor communities

Lectures

Scaling a design team: from Unicorn to Expert

on The Developer's Conference Florianopolis 2015;
The Developer's Conference São Paulo 2015;
The Developer's Conference Porto Alegre 2015;
Interaction South America 2015

Uniting UX and agile methodology
on Agile Brazil 2014

Playing with Software Development
on LabGef Week 2015

Education

Universidade do Estado de Santa Catarina | 01/2013 - Present

Graduation in Pedagogy

Understand human behavior in a given culture has always fascinated me. Studying pedagogy I could learn about cognitive psychology and knowledge acquisition. This has help me to create good interface solutions. As a software is for people and can be used by people of several cultures, it is essential to know the human understanding on graphical, visual and audio elements.

Languages

Portuguese - Native

English - Advanced

Spanish - Advanced